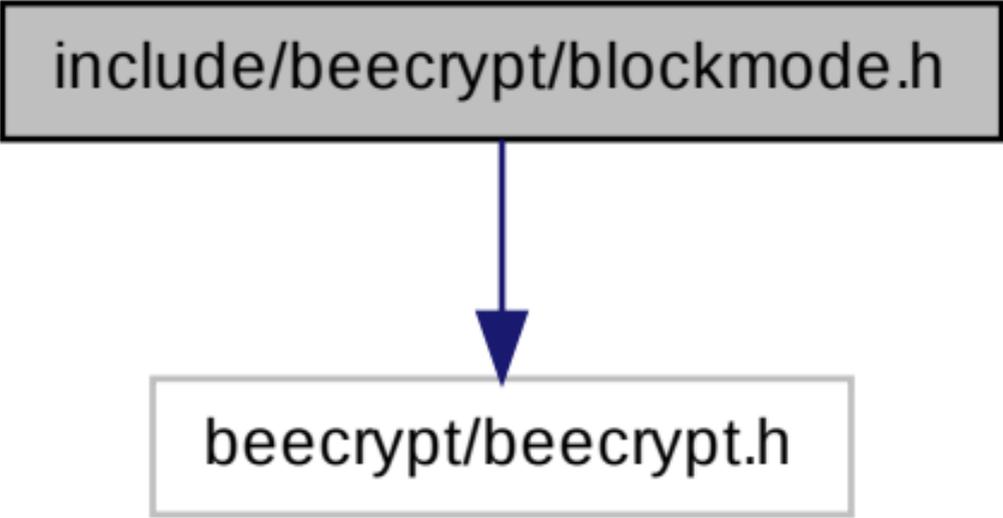


include/beecrypt/blockmode.h



beecrypt/beecrypt.h